# 20EC2106 - DIGITAL LOGIC DESIGN & COMPUTER ORGANIZATION

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| Course Category: | Program Core | Credits: | 3 |
| Course Type: | Theory | Lecture-Tutorial-Practical: | 3-0-0 |
| Prerequisite: | Basic knowledge in identifying components, structure and internals of a computer. | Sessional Evaluation:  Univ. Exam Evaluation:  Total Marks: | 40  60  100 |
| Objectives: | * To learn about the number systems, gates to design digital circuits. * To optimize circuits using gate level minimization. * To design sequential and combinational logic systems. * To understand the design of control unit, memory unit, I/O and Pipelining | | |

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| Course Outcomes | Upon successful completion of the course, the students will be able to: | |
| CO1 | Represent numbers in number systems and to perform primitive Boolean algebraic operations. |
| CO2 | Describe digital circuits and design Combinational circuits. |
| CO3 | Understand the Sequential Digital Systems and RTL concepts. |
| CO4 | Design a Basic Computer and know about different addressing modes. |
| CO5 | Understand the Control Mechanisms and Memory hierarchies. |
| CO6 | Acquire knowledge in I/O Organization and Parallel processing. |
| Course Content | UNIT-I  **Digital Systems and Binary Numbers:**  Digital Systems, Binary Numbers, Complements of Numbers, Signed Binary Numbers, Arithmetic Addition and Subtraction, Binary codes: Binary-Coded Decimal Code, Excess-3, Gray Code.  **Boolean Algebra and Logic Gates:**  Basic Definitions, Axiomatic definition of Boolean Algebra, Basic Theorems and Properties of Boolean Algebra, Boolean Functions, Canonical and Standard Forms, Conversion of Canonical POS To Canonical SOP And Vice Versa.  UNIT-II  **Gate Level Minimization:**  The Map method, Four Variable K-Maps. Products of Sum Simplification, Don’t – Care Conditions.  **Combinational Logic:**  Introduction, Analysis Procedure, Design Procedure, Binary Adder–Subtractor, Binary Multiplier, Magnitude Comparator, Decoders, Encoders, Multiplexers.  UNIT-III  **Synchronous Sequential Logic:**  Introduction to Sequential Circuits, Storage Elements: Latches, Flip-Flops  **Registers and Counters:**  Registers, Shift Registers, Ripple Counters, Synchronous Counters.  UNIT-IV  **Basic Computer Organization and Design**: Basic Structure of Computers, Data Representation, Instruction Codes, Computer Instructions, Instruction Cycle.  **Central Processing Unit:** Instruction Formats, Addressing Modes, RISC, CISC  UNIT-V  **Micro programmed Control:** Control Memory, Address Sequencing, Design of Control Unit and Hardwired Control.  **Memory System:** Memory Hierarchy, Basic Concepts, Semiconductor RAM Memories, Read Only Memories, Cache Memories-Mapping Functions.  UNIT-VI  **Input-Output Organization:** Peripheral Devices, Input-Output Interface, Direct Memory Access.  **Pipeline Processing:** Parallel Processing, Pipelining, Arithmetic Pipeline, Instruction Pipeline, RISC Pipeline. | |
| Text Books &  References  Books | **TEXT BOOKS:**   1. Digital Design –6th Edition, M.Morris Mano, Pearson Education/PHI. 2. Computer Organization – Carl Hamacher, Zvonko G. Vranesic, Safwat G. Zaky   **REFERENCE BOOKS:**   1. Switching and Finite Automata Theory by Zvi. Kohavi, Tata McGraw Hill. 2. Switching and Logic Design, C.V.S. Rao, Pearson Education. 3. Digital Principles and Design – Donald D.Givone, Tata McGraw Hill, Edition. 4. Fundamentals of Digital Logic & Micro Computer Design, 5TH Edition, M. Rafiquzzaman John Wiley 5. Computer Organization and Architecture– William Stallings, 7th Edition. 6. Computer Organization and Design– P Paul Chowdary, 2rd Edition. 7. Computer Systems Design and Architecture – Vincent P and Harry F Jordan, 2nd Edition. | |
| E-Resources | 1. <https://nptel.ac.in/courses> 2. <https://freevideolectures.com/university/iitm> | |